

# Task-parallel algorithms for matrix factorizations

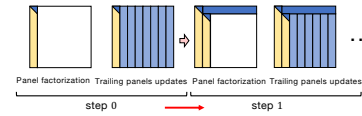
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## Introduction

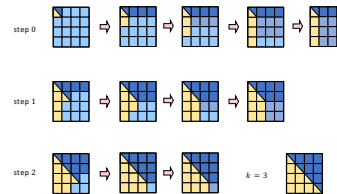
- **Goal**: Improve the resource usage of the highly-parallel system
- OpenMP : Thread parallel programming in Shared memory env.
  - Past: Data parallel  $\Rightarrow$  Present: Task parallel
  - task construct with depend and priority clause
- Matrix factorization
  - One-sided: Cholesky, **LU**, **QR**
  - Flop counts:  $O(N^3)$
- In a highly-parallel environment, **the 1D/2D block algorithm** with task parallel fashion is effective for matrix factorization?

### (1D) block algorithm



- Trailing matrix is split into multiple panels and updated for each panel

### (2D block) tile algorithm $\Rightarrow$ PLASMA <https://bitbucket.org/icl/plasma/>



- Target matrix is divided into  $p \times q$  tiles
- Factorize and update each one or a couple of tiles
- Asynchronous execution of many fine-grained tasks

## Pseudo code

### 1D block matrix factorization with OpenMP task construct

```
#pragma omp parallel {
  #pragma omp single {
    for (int i=0; i<p; i++) {
      #pragma omp task depend(inout: A[i*nb:m*nb]) priority(P1)
      Panel_Factorization(m-i*nb, nb, A+(i*nb+i*nb*lda));

      for (int j=i+1; j<p; j++)
        #pragma omp task depend(in: A[i*nb:m*nb])
        depend(inout: A[j*nb:m*nb]) priority(P2)
        Panel_Update(m-i*nb, nb, A+(i*nb+j*nb*lda));
    } // End of single
  } // End of parallel
}
```

- p: # of panels
- nb: panel width

- Priority variant
- 1. P1: none, P2: none
- 2. P1: p, P2: none
- 3. P1: p, P2: max(p/2, p-j)

### 2D block **QR** factorization (PLASMA)

```
#pragma omp parallel {
  #pragma omp single {
    for (int k=0; k<p; k++) {
      #pragma omp task depend(inout:A(k,k)) depend(out:T(k,k))
      GEQRT( A(k,k), T(k,k) );

      for (int j=k+1; j<p; j++)
        #pragma omp task depend(in:A(k,k), T(k,k)) depend(inout:A(k,j))
        LARFB( A(k,k), T(k,k), A(k,j) );

      for (int i=k+1; i<p; i++) {
        #pragma omp task depend(inout:A(k,k), A(i,k)) depend(out:T(i,k))
        TSQRT( A(k,k), A(i,k), T(i,k) );

        for (int j=k+1; j<p; j++)
          #pragma omp task depend(in:A(i,k), T(i,k)) depend(inout:A(k,j), A(i,j))
          SSRFB( A(i,k), T(i,k), A(k,j), A(i,j) );
      }
    }
  }
}
```

## Experimental env.

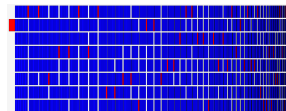
- CPU: Intel Core i7-6900K (8 core, @3.2GHz)
- Compiler: GNU C++ 9.2.1
- BLAS, LAPACK: MKL 2019.5.281 (core, lp64, sequential)
- OpenMP: libgomp

## Remarks

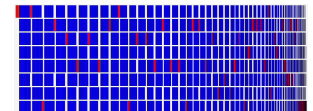
- 1D block algorithm
  - Sequential code + task & depend = task parallel code (variant1),
  - However, data dependency analysis is required.
  - Look-ahead does not deepen even if prioritizing only decomposition (variant2)
  - To achieve deep look-ahead, update tasks must also be properly prioritized. (variant3)
  - It lacks inherent parallelism.

## Execution trace

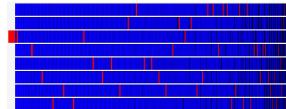
### 1D block LU variant 1



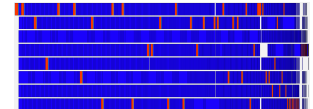
### 1D block QR variant 1



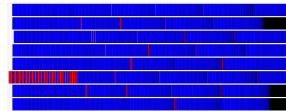
### 1D block LU variant 2



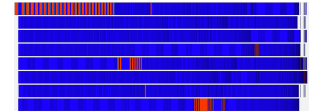
### 1D block QR variant 2



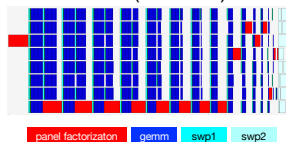
### 1D block LU variant 3



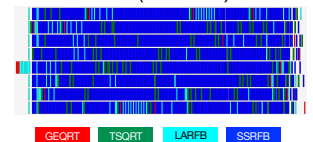
### 1D block QR variant 3



### 2D block LU (PLASMA)

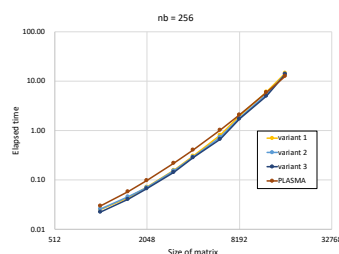


### 2D block QR (PLASMA)

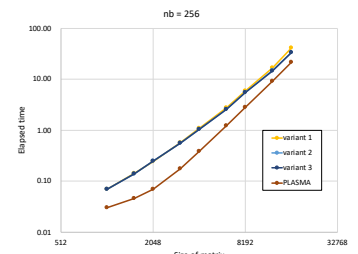


## Performance results

### LU factorization



### QR factorization



- 2D block algorithm (tile algorithm)
  - In general, many fine-grained tasks that can be executed in parallel can be generated.
  - Without improving the pivoting strategy, the performance improvement of **LU** factorization cannot be achieved.
  - **QR** factorization shows high performance.
  - It is mandatory to tune the tile size nb.