

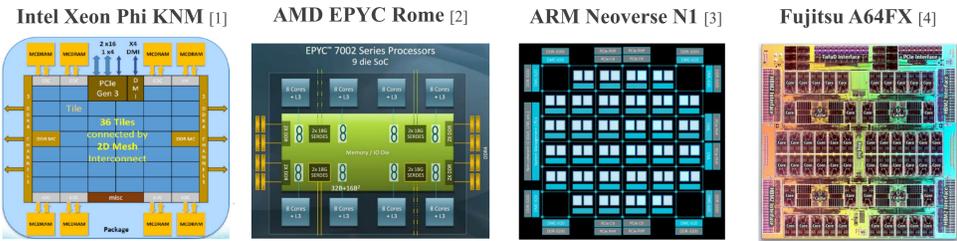
Toward Latency-Aware Data Arrangement on Many-Core Processors

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Background

Recently, many processors which have a complex structure are coming out

- They are composed of **unique structure**: unique placement of cores and memory controllers
- They have many processor cores. Future architectures will have **dozens or hundreds cores**.
- They and the whole systems using them may have a heterogeneous memory hierarchy composed of **Cache, HPM (MCDRAM/HBM), DDR, NVM, SSD, HDD**.



Do **Latency variance** caused by placement of cores and memory modules affect performance?

- Farther cores from a memory controller have high latency, nearer ones have low latency? If so, **how much**?
- How should we treat memory hierarchies properly? Interleaving many modules gets high bandwidth but on the other hand it causes high latency.
- What should we do to get the best performance on such processors or systems?

[1] <https://www.anandtech.com/show/9802/supercomputing-15-intels-knights-landing-xeon-phi-silicon-on-display>
 [2] <https://www.techspot.com/news/81350-amd-unveils-2nd-gen-epyc-cpus-world-fastest.html>
 [3] <https://pc.watch.impress.co.jp/docs/column/kaigai/1202957.html>
 [4] <https://www.nextplatform.com/2019/11/13/a64fx-arm-chip-gets-a-big-push-from-cray/>

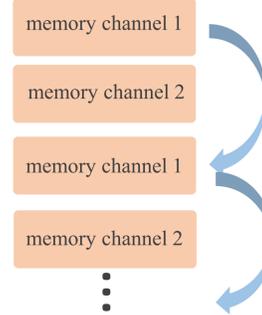
Latency Checker

We made a **latency checker tool** for our preliminary experiments. It works on not only standard Xeon processors and also Xeon Phi and AMD EPYC processors.

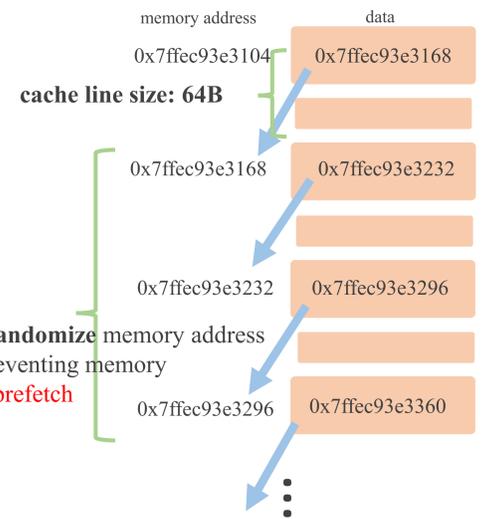
Latency Checker functions

- ✓ Consider Cacheline size
- ✓ Linked List
- ✓ Random access mode
- ✓ Separate memory interleaving

To separate memory interleaving, the tool use **stride access**

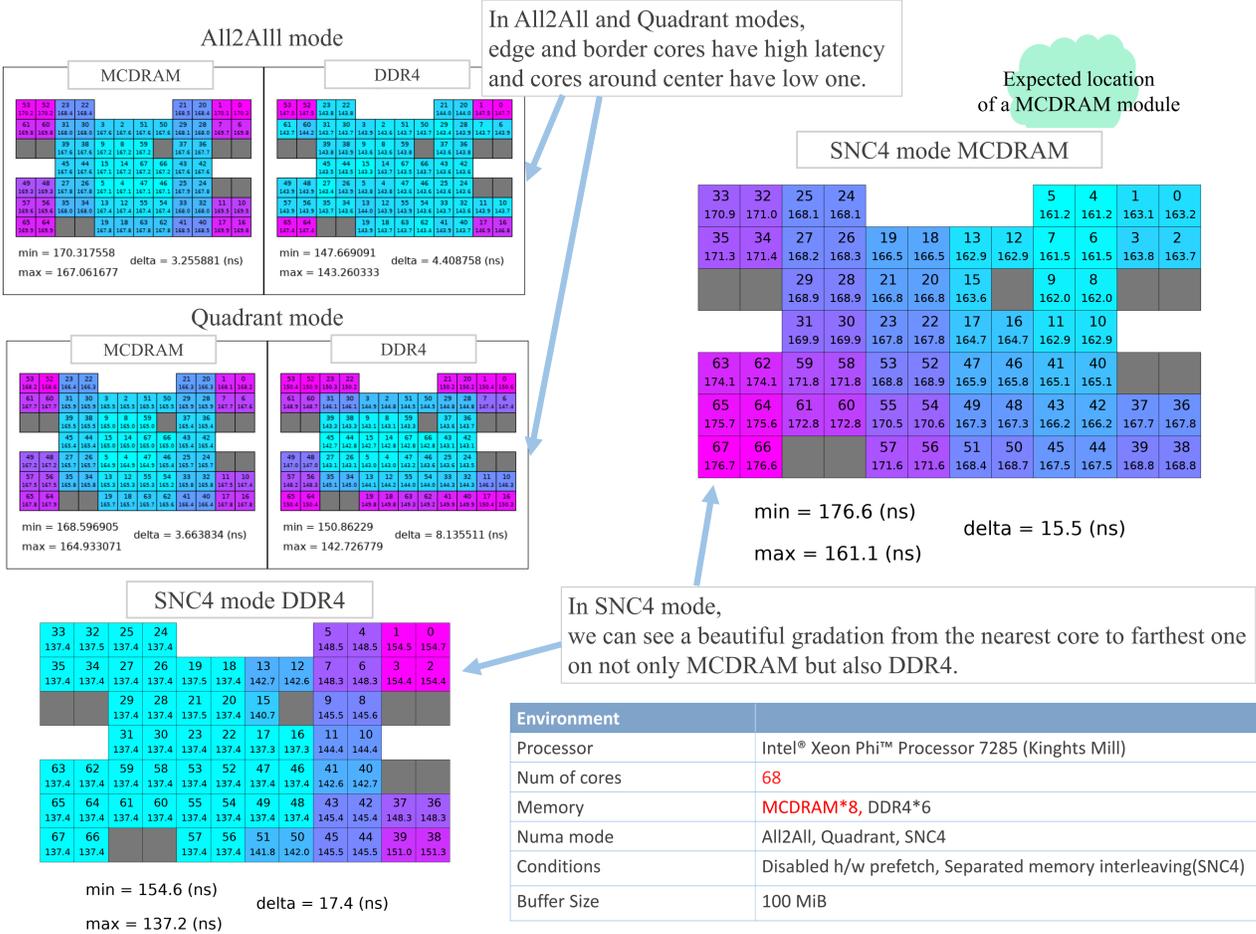


Linked List prevents memory access from **pipeline**



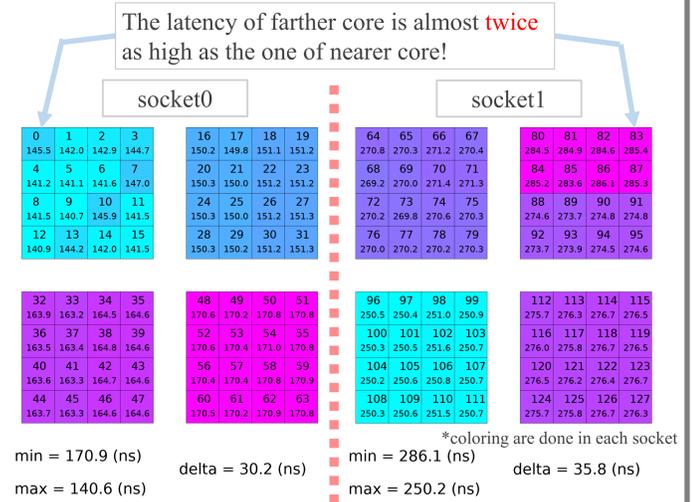
Preliminary Experiments

Toward our above objectives, we have measured memory access latency from every core to memory. We presumed physical placement of cores with measured result.



AMD EPYC Rome

AMD EPYC Rome can be set NPS4 mode which is like SNC4 mode on Xeon Phi. We measured latencies on a machine which has 2 sockets for the processors. So it appeared **8 numa nodes**. Each of them has 1/8 of total cores and memory



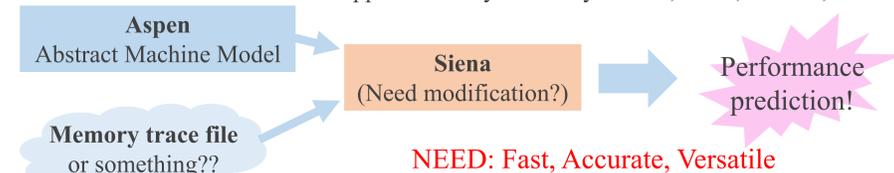
Access across sockets costs a lot (110ns). But the **variance** of latencies is observed even in the same socket.

Future Directions

Development of **memory emulation technology** which consider **core locations and their effect to performance on many core processors**

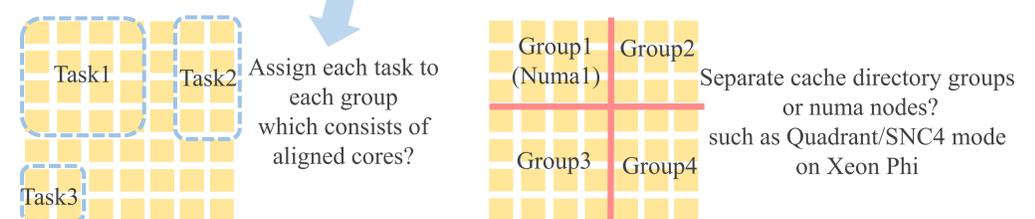
Prior research: ORNL Siena[6]

Support Memory hierarchy: Cache, HPM, DRAM, NVM



Development of **latency-aware data arrangement technologies**

Prior research: Task Scheduling on Manycore Processors with Home Caches[5]



We predict these latencies will increase when the number of cores increase. Cache coherency does not scale. We have to consider how to treat dozens or hundreds cores.

[5] Ananya Muddukrishna, Artur Podobas, Mats Brorsson, and Vladimir Vlassov. 2013. Task Scheduling on Manycore Processors with Home Caches. In Proceedings of Euro-Par '12. Springer-Verlag, Berlin, Heidelberg, 357–367. https://doi.org/10.1007/978-3-642-36949-0_39
 [6] Ivy B. Peng and Jeffrey S. Vetter. 2018. Siena: Exploring the Design Space of Heterogeneous Memory Systems. In Proceedings of SC '18. IEEE Press, Piscataway, NJ, USA, Article 33, 14 pages. <https://doi.org/10.1109/SC.2018.00036>